The 2020 G4C Student Challenge is open for game submissions from students in NYC, Los Angeles, Atlanta, and Detroit public middle/high schools. Winners will be announced at a local awards ceremony in Detroit during June 2020.

**SUBMIT YOUR GAME HERE:** [bit.ly/g4c_challenge](http://bit.ly/g4c_challenge)

**THE DEADLINE FOR ALL SUBMISSIONS IS APRIL 29, 2020.**

### About the Challenge

The Games for Change (G4C) Student Challenge is a game design competition that invites middle and high public school students in New York City, Los Angeles, Atlanta and Detroit to create digital games about real-world issues. In 2020, students in Detroit are challenged to create an original digital game about one of four themes:

- A Clean & Happy Earth
- Inclusive Play: Designing Games for All
- Get the Party Started
- The Human-Animal Bond

Learn more about the Challenge and find theme resources here:
[www.gamesforchange.org/studentchallenge](http://www.gamesforchange.org/studentchallenge).

### How to Submit

Complete the following steps to enter your game in the competition:

2. Read the Rules & Guidelines to verify you are eligible to submit a game
3. Create a user account and sign in
4. Complete a submission form (answer all required questions and hit ‘Submit’)
5. You will receive an email confirmation with your completed submission form

### Deadline

**April 29, 2020 @ 11:59 PM EST.**

### Competition Guidelines

Games must be **about one of the 2020 Student Challenge themes.**

Applicants may submit **one game per theme** (for a maximum of four submissions), either as an individual or as part of a team.

Games must be **playable on a web browser** and **created in a free/open platform** (i.e. Scratch, Snap, Unity). You will be asked to share your game’s URL and specify the platform in your submission form.

Students who are submitting more than one game must **complete a separate application form** for each game (up to four total).

### Student Eligibility

Any student enrolled in middle or high public school in Detroit or one of the other Challenge cities is eligible.

Students can submit as an individual, or in a team of up to four students.

Students under 18 must have **parent/guardian/teacher consent** to enter the competition.
Award Categories
Detroit will recognize winners in the following categories:

A CLEAN & HAPPY EARTH
- Best Middle School Game
- Best High School Game

INCLUSIVE PLAY: DESIGNING GAMES FOR ALL
- Best Middle School Game
- Best High School Game

GET THE PARTY STARTED
- Best Middle School Game
- Best High School Game

THE HUMAN-ANIMAL BOND
- Best Middle School Game
- Best High School Game

GRAND PRIZE: BEST OVERALL GAME

Games will be evaluated by an expert jury. Finalists will be invited to a local awards ceremony in June 2020 to exhibit their games as part of an awards showcase! Winners will be announced and prizes awarded during an on-stage awards ceremony.

Prizes
Each student on the Grand Prize winning team will receive a $1,000 cash scholarship! Other prizes include games, technology, experiences, theme prizes, and more!

Jury Process
Games are judged in three phases, both quantitatively and qualitatively by panels of jurors:

PHASE I
Each submission is played and scored by a minimum of three jurors. The highest scoring games in each category become competition Finalists.

PHASE II
Finalist games are played by a panel of theme experts and game professionals to determine winning games; this includes 1 high school winner and 1 middle school winner for each theme topic.

PHASE III
The winning games are then played by a special jury of industry veterans to determine the Grand Prize winner.

Judging Criteria
Jurors will evaluate games using the following criteria:

GAMEPLAY:
- Is the game playable?
- Is the gameplay smooth and bug-free?
- Is it well-balanced (not too easy/hard)
- Do players have meaningful choices in the process of achieving the game’s goal?

ORIGINALITY:
- Is the game new, fresh and innovative?
- How unique is the design and concept of the game?
- Does it bear little resemblance to other games (particularly re: Scratch remixes)

THEMATIC:
- Does the game address its theme in a meaningful way?
- Is the theme information presented clearly and accurately?

OVERALL WOW FACTOR:
- How engaging and fun is the game?
- Would you recommend it to someone else?

Important URLs
G4C Student Challenge website:
www.gamesforchange.org/studentchallenge

Competition portal (to submit your game!)
bit.ly/g4c_challenge

Questions?
Send G4C an email:
studentchallenge@gamesforchange.org