UPDATED RULES
Commencement Times
1. Official start time is 7:30pm.
2. Start times for matches must be adhered to. If a team has members present and there are no team members present from the opposing team 15 minutes after the scheduled start time, then a forfeit can be applied at No.4.
3. If after another 15 minutes, there are still no team members present, then a forfeit may be applied at No.3.
4. If after 45 minutes after the scheduled match start time, you may claim a Team forfeit.
5. Season will consist of 16 regular season matches plus a 3 week finals series.

Team Order
6. The playing order at the commencement of each night will be the Sportyhq points order.
7. Players cannot play in a position lower than their registered position, but they may play higher.
8. The order of play is decided by the toss of a coin, Winning team picks 1st and 3rd.

Replacement Player
9. Replacements must be no more than the Sporty rating points of the registered players on either team for that specific match up. i.e.
Team A Team B
No.1 180 195
Replacement player for Team A or B can be a rating of 195 or below.
10. Replacements are permitted from any centre, but can float between teams.
11. Replacements cannot be registered in another Premier team.
12. No players are permitted to play twice in any one team on the night.
13. No.1 positions can be filled any by registered PSA Players or a Player with a Sportyhq >1850 (even if they are rated higher than the registered No.1’s). However, they must not be already registered in a BCS team.

Team Changes
14. No players additions will be accepted after the commencement of the competition.
15. New Players may be requested to enter a current team only by removing a player that is equal to or higher than the new player.
16. Team changes only come into effect when approved and applied in Sportyhq.

Penalties and Forfeits
17. If a replacement player is greater in points, then the match will be recorded as a forfeit.
18. If more than one player plays twice, the lower game will be recorded as a forfeit as well as any matches played below.
19. If you forfeit a game from a no show, you / your team is liable to pay for your match fee and your opponent’s match fee on the night.
20. If a team plays out of order, the penalty forfeit will be applied at the 1st infringement and all the matches below.
21. Players aged under 19 years are required to wear protective eye wear when playing matches (in accordance with Squash Australia regulations). Failure to comply will be noted on the result and claimed as a forfeit.
22. Penalty forfeits are applied at the infringement match plus all matches below.
23. Forfeits will also be applied where incorrect or incomplete names are entered onto the Result Sheet. In this instance the forfeit will only be applied at that line item only.
24. Unsportsmanlike behaviour will not be tolerated. BCS encourage Referees to utilise conduct warnings and penalties to ensure players adhere to the ‘Players Code of Conduct’ ([www.brisbanecitysquash.com/policies](http://www.brisbanecitysquash.com/policies?fbclid=IwAR1SlJy0YmXaMrqlpxBil0zkCVHL21dSX_eQ_5y1WLEqtkIQ-CFgAmZv89A))
25. All forfeits must be communicated to opposing Team Captain prior to 4pm on the day of play (as a matter of courtesy).
26. BCS will endeavour to monitor and apply penalties, but it is the responsibility of the Team Captains on the night to manage and apply penalties as required, signed by both Captains.
Finals

27. Finals are deemed as Semi Finals, Prelim Finals and Grand Finals.
28. A Player must play 1/3 of the (rounded up, excludes byes) matches in the team they are registered in to be eligible for any finals.

29. A match is deemed to be played if played, receiver of a forfeit or if the opponent does not show up, normal team order rules apply.
30. Substitutes are not permitted in finals,
31. A Player cannot play twice in the finals.
32. All Semi Finals, Prelim Finals and Grand Finals to commence as per the starting time of the Centre as published on Sportyhq.
33. Referees for Semi Final will be the bottom 2 teams of the division. Referees for the rest of the series will be the losing teams in the previous final.
34. There will be a fine as defined in the “Centre Agreement’ for any team not turning up to Referee.
35. The winning team is determined by Matches, then Games and finally points.
36. In the event of a tie, the team that finished highest at the completion of normal competition will be deemed the winner.
37. Prize Money is to be split ¾ Winners ¼ Runners up.

Competition Scoring
38. PAR 11 (+2)
39. Competition Points: Win in 3 – 5 points, Win in 4 – 4 points, Win in 5 – 3 points, loss in 5 – 2 points, Loss in 4 – 1 point, Loss in 3 – 0 points. The team win (as decided by Matches, games and then points) gets an additional 4 points. A total of 24 points is allocated to each team result.
40. If both teams forfeit the same line item, then no competition points will be award for that match.
41. No competition points will be awarded for Byes.
42. All matches shall be officiated by a Marker and Referee, one being supplied from each team.
43. Injuries and infringements should be noted on the Result Sheet. Please also notify the Centre Coordinator as additional paperwork maybe required. (Incident Report)
Team Withdrawal
44. If a team is withdrawn from the competition, that Team code will become a Bye.
45. No competition points will be awarded for Byes. Any points awarded for matches completed in the current round for the withdrawn team will also be removed.
46. A minimum of 7 days’ notice is to be given prior to withdrawing a Team; otherwise forfeit fees for the next match will be applied.
47. There is a fee as defined in the ‘Centre Agreement’ for withdrawing a team post commencement of the Competition.

Unplayable Court
48. If a court becomes unplayable and the matches cannot be played on another court, all matches already played will be entered and obtain Competition points.
49. A match must be completed for Competition points to be awarded. Part matches do not qualify.
50. For any matches that have not been played, the points will be split evenly between the teams.
51. Those Matches completed will determine a Team win. If no matches were completed, the game result will be deemed a tie i.e. 12 points to each team.

Premier Additions
52. A competition fee of $210 is due prior to completion of Round 1 for Summer 2019/20.

53. Competition entry fees will be increased by $10 per season starting with Summer 2019/20.
54. Players / Teams should pay all fees prior to the commencement of matches, unless otherwise agreed by the Centre Coordinator.
55. If a player does not turn up for their match, the Player or Team must pay for both the player and opposition player on the night.
56. Players / Teams are also required to pay any additional penalties that are incurred on the night (i.e. forfeits / No shows for Refereeing duties at Finals)
Other
57. Twice a season 8 Team draw (once if a 6 team draw) a bonus(social) round can be hosted at a centre, with all scheduled Premier matches to be played simultaneously.

58. The Bonus round is played on a rotational basis throughout the current clubs of Premier, Season 2019/20 starts with Daisy Hill>Wavell>Redcliffe>Daisy Hill > Sandgate >Stafford>.

59. The Host of the bonus round will choose the format for their bonus round.

60. If a team is added they will take the last spot in the rotation.
61. Team Captains and contact details must be supplied to BCS prior to competition start.
62. Rules are not be changed between the start of Round 1 and the Grand Final during any season.

63. Grand Finals are played on a rotational basis through the clubs that have at least 1 team in the BCS Junior competition. As of 2019/20 Sandgate > Stafford > Wavell > Redcliffe > Daisy Hill>.

64. If a club is added they will take the last spot in the rotation.

65. If a club losses their Junior teams they will be taken off the rotation.