

## Squash SA Senior Tournament Guidelines

Squash SA budgets for a certain number of \$500 grants to go to clubs towards senior tournaments each year.

These grants are allocated to clubs that have the same participation goals as squash SA.

To be eligible for one of these grants you must apply in writing to the Development Manager and guarantee that your club can provide an additional minimum \$500 prize money towards the event.

Clubs can use sponsorships or entry fees to raise the additional funds.

Senior tournaments run by the Club Development Officer Network will be given preference. The grants will be determined by the Development Manager and the Squash & Racquetball Committee.

Conditions for accepting a \$500 senior tournament grant:

- Tournament must be run through Sporty HQ, this includes sign up, payment and all draws
- Tournament Organisers should invoice Squash SA up to a month prior to running your event for the full \$500 amount
- As these are participation tournaments with participation, fun and socialisation as the desired outcomes (versus high performance outcomes), the \$1,000 prize money must be spread equally across all divisions. Once the \$1,000 has been spread equally the tournament organiser can add extra prize money to the top division if they like
- Tournament Organisers should aim to create draws of either:
  - 8 person Swiss (3 matches and best option due to prize money split vs entry income)
  - 6 person round robin in 2 pools with cross over finals (3 matches)
  - 4 person round robin (3 matches)
- When possible, tournaments should be run on the days that were found as the most popular from the survey we carried out: Friday from 6pm (1 round) and Saturday 9am-early afternoon (2 rounds)

It is important that we deliver consistent quality senior events in SA, which is why this document of guidelines has been put together.

Squash SA appreciates the hard work and many hours Tournament Organisers and volunteers put into the senior events calendar each year.

Regards



James Rogers  
Development Manager