Jonathan Hanahan

Academic Rank

Founding Chair and Associate Professor, MDes for HCI and Emerging Technology
Sam Fox School of Design & Visual Arts
Washington University in St. Louis
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Director, Sensory & Ambient Interfaces Lab
Co-Director, Fox Fridays
Co-Founder and Advisor, Human-Computer Interaction Minor
Affiliate Faculty, Institute of Clinical and Translational Sciences
Affiliate Faculty, AI for Health Institute

Education

MFA   Rhode Island School of Design, Providence, RI, Graphic Design, 2014
BARCH Virginia Tech, School of Architecture + Design, Blacksburg, VA, Architecture, *Magna Cum Laude,* 2008

Grants, Honors & Awards

2023   Sam Fox School of Design & Visual Arts, Creative Activity Research Grant, Sensory & Ambient Interfaces
           Lab, St. Louis, MO, $7000
           Immersive Technology Collective Summer Research Assistant Grant, Incubator for Transdisciplinary
           Futures, Sensory & Ambient Interfaces Lab, Washington University in St. Louis Arts & Sciences,
           $7800
           Mark S. Weil and Joan M. Hall Endowment for Art History & Archaeology, *Moving Stories:*
           Narratives Across Media, with Lisa Bulawsky, Tabea Linhard, Ariela Schachter, $15,000
2021   Brabson Library and Educational Foundation, Education & The Arts Innovation Grant, Fox Fridays
           Programming and Operations Support, $100,000
2020   Brabson Library and Educational Foundation, Education & The Arts Innovation Grant, Fox Fridays
           Programming and Operations Support, $32,500
           Sam Fox School of Design & Visual Arts, Creative Activity Research Grant, St. Louis, MO, $5000
           Sam Fox School of Design & Visual Arts, Faculty Travel Grant, Domestic, St. Louis, MO, $1000
2019   Sam Fox School of Design & Visual Arts, Teaching Development Grant, St. Louis, MO, $2500
           Sam Fox School of Design & Visual Arts, Faculty Travel Grant, International, St. Louis, MO, $1800
           Sam Fox School of Design & Visual Arts, Faculty Travel Grant, Domestic, St. Louis, MO, $1000
2018   Rochester Institute of Technology, PUSH Visiting Artist, Rochester, NY
           Sam Fox School of Design & Visual Arts, Teaching Development Grant, St. Louis, MO, $2500
2017   California College of the Arts, 2017 Designer in Residence, San Francisco, CA
           St. Louis Magazine, Culture and Activities A-List 2017, *Charting the American Bottom* Website
2016   Regional Arts Commission, Artist Support Grant, St. Louis, MO, $2000
           Sam Fox School of Design & Visual Arts, Creative Activity Research Grant, St. Louis, MO, $5700
           Sam Fox School of Design & Visual Arts, Teaching Development Grant, St. Louis, MO, $2500
2013   HOW International Design Award, Wentworth Institute of Technology Collateral Design
           Rhode Island School of Design, Monotype Award for Typographic Excellence, Providence, RI
2012   *Print* Magazine, Regional Design Award, Wentworth Institute of Technology Collateral Design

Solo Exhibitions
2022   *Edgelands,* In Art Gallery, Online, April 5–Ongoing, 2022
2021   *Edgelands,* Texas State Galleries, San Marcos, TX, October 12–26, 2021
2018   *The 45th City*, Pinkcomma Gallery, Boston, MA, October 18–November 15, 2018
2017   *Nesting Dolls*, CCA Hubbell Street Galleries, San Francisco, CA, November 30–December 15, 2017
        The 45th City, The Luminary, St. Louis, MO, September 8–November 10, 2017

Group Exhibitions
2022   SFS Design Faculty Exhibition, Des Lee Gallery, St. Louis, MO, November 16–December 9, 2022
2021   SFS Design Faculty Exhibition, Des Lee Gallery, St. Louis, MO, October 23–November 20, 2021
        Library of Artistic Print on Demand, Online, March 16–Ongoing, 2021
2020   *45 Library*, Online, September 19–Ongoing, 2020
        Mississippi River Views, The Sheldon Art Galleries, St. Louis, MO, February 14–April 11, 2020
2019   *Decoys and Depictions: Images of the Digital*, Des Lee Gallery, St. Louis, MO,
                October 4–November 16, 2019
2018   *The Dollhouse*, 27 Stephen Halsey Path, Water Mill, NY, September 15, 2018
        Dwell in Other Futures, .ZACK, Kranzberg Arts Foundation, St. Louis, MO, April 27–28, 2018
2016   *Mimetic Network 01*, Tech Artista, St. Louis, MO, June 25, 2016
        Document V, The Luminary, St. Louis, MO, March 25–May 20, 2016
2015   *Variable Dimensions*, Woods Gerry Gallery, Providence, RI, October 8–19, 2015
        Typographic Journeys, BSA Space, Boston, MA, May 20, 2015
2014   *Graphic Design is Here*, RISD Grad Show 2014, Providence, RI, May 16–31, 2014
        Graduate Select Show, Sol Koffler Gallery, Providence, RI, May 16–31, 2014
2013   *Please See Attached*, Sol Koffler Gallery, Providence, RI, September 27–October 13, 2013
        Arc of Alchemy, Sol Koffler Gallery, Providence, RI, September 6–22, 2013

Permanent Collections
2017   *Dictionary of the Analogue/Dictionary of the Digital,* The Museum of Modern Art, New York

Bibliography
2023   Joel Swirnoff, Neel Kulkarni and Julia Robbins, "Sam Fox grapples with AI changing the creative
        landscape," Student Life, September 20, 2023
        Olivia Poolos, "Artificial intelligence is creeping into the art scene of St. Louis, faster than some would like,"
        St. Louis Post-Dispatch, August 20, 2023
        Liam Otten, "AI+Design: WashU students and faculty are cutting through the hype and grappling with
        artificial intelligence," Washington Magazine, August 8, 2023, Web
2020   "Edgelands: Jonathan Hanahan," Digital America, November 16, 2020, Web.
        Emily Wasserman, "Sam Fox School Launches Interdisciplinary Workshop Series," *Center for Teaching
                and Learning: Teaching at WashU*, February 11, 2020, Web.
2019   Lisa Conrad, "Charting the American Bottom," *Art Libraries Society of North America*,
                December 2019. Web
        Kelly Walters, "Design Educator Profiles: Jonathan Hanahan," *AIGA Design Educators Community*,
                September 15, 2019
2018   Jarrett Fuller, "Episode #77: Jonathan Hanahan," *Scratching the Surface*, May 23, 2018. Podcast
2017   Paul Soulellis, "Dictionary of the Analogue/Dictionary of the Digital," *Library of the Printed Web: Collected
                Works 2013–2017*, August 30, 2017. Self-Published

Noah Baker, "A Conversation With Jonathan Hanahan," *Nothing New: A Process Book*,
       December 10, 2017, Self-Published

2016   Willis Ryder Arnold, "Interactive Project Will Let Users Explore the St. Louis Flood Plain Online
       and On Foot**,"** *St. Louis Public Radio/NPR*, June 29, 2016. Radio

2013   Adobe, *#madethis*, October 2, 2013. Film

Commissions

2015   ArtPop, *Waving*, Large-Scale Video, Renaissance Hotel, St. Louis, MO

Publications

2020   "Part to Whole: Inverting the Top-Down Approach to Design Thinking," *Center for Teaching and Learning*,
       February 21, 2020

2019   *"*The Devil is in the Details: Finding Creativity in the Monotony of UX Design Standards," *Motion Design
       Educators Conference Reader 2019*, 96–105, May 31, 2019. Peer-Reviewed

2018   *"*Disruptive Apps: The Awesome Power of the Middle Man," *Frontier: A Graphic Design Education Reader*,
       88–105. Peer-Reviewed

2017   *"*Deep—And Disruptive—Investigations in Familiar Media Experiences," *Motion Design Educators
       Conference Reader 2017*, 117–126, June 7, 2017, Peer-Reviewed.

2015   *"*From A-ha to Oh Shit: From Graphic Design to Glitch Design," *21st International Symposium of Electric
       Arts Proceedings*, August 14, 2015. Peer-Reviewed

       *"*Dream Deep: Your Browser is More Than It Seems," *Volume Magazine #45: Learning,* 124–129,
       September 25, 2015

2014   *Learning to Live in the Thick Interface*, August 28, 2014. Self-Published

2011   *"*Follow the Leader," *Mokum: A Guide to Amsterdam,* Archis, Amsterdam, 2011

       *"*Invasion," *The Bi-Blog*, 2011

       "It Is Not You, It Is Us: A Break-up Letter to Bjarke Ingles," *CLOG: BIG*, 2011

2010   "Townships of the Moon," *Volume Magazine #25: Getting There and Being There,* Archis,
       October 13, 2010

       "A Demand for Water," *Volume Magazine #23: Al Manakh 2,* Archis, April 18, 2010

       "Food Security," *Volume Magazine #23: Al Manakh 2,* Archis, April 18, 2010

       "Smart Business or Model Citizen*," Volume Magazine #23: Al Manakh 2,* Archis, April 18, 2010

       "Hold That Thought: Export Gulf Model," *Volume Magazine #23: Al Manakh 2,* Archis, April 18, 2010

2009   "Archis as Guide: Aldo van Eyck Playground Tour 2009," *Volume Magazine #22: The Guide,* Archis,
       January 2010

Conference & Symposium Presentations

2024   "Building Sensory and Ambient Interfaces," STL Techweek: VisionXR: The World of Gaming, Animation &
       Extended Reality, St. Louis, MO, March 2024

       "Augmented Analysis," Panel Host, AI + Design Symposium: Learning from AI, St. Louis, MO,
       March 2024

2023   "Human-AI Interaction: Designing the Interface between Humans and Artificial Intelligence," Panel Host,
       AI + Design Mini-Symposium, St. Louis, MO, April 2023

2021   "Edgelands: Using Creative Technology to Predict the Future," Peer-Reviewed Presentation
       College Art Association Conference: Design Incubation Colloquium, New York, NY, February 2021

       "Fox Fridays: Bottom-Up Methods of Experimentation with Technology," Peer-Reviewed Session
       Panel Chair, FATE Conference: Infrastructure, Charlotte, NC, April 15–17, 2021

       "Let's Talk About Tenure," Adjunct Salon, Panel Discussion, Online, April 25, 20121

2020   *"*Fox Fridays: Low-Risk Experimentation with A-Typical Technologies," Peer-Reviewed Presentation,
           Design Educators Symposium, AIGA Design Conference, Pittsburgh, PA,
           Re-scheduled November 12–14, 2020*

2019   **"**Thick Interfaces: *External Memory Devices* and *The 45th City*," Image Formats, Panelist,
           Decoys and Depictions: Images of the Digital Symposium, St. Louis, MO, October 24–26, 2019
        *"*The Devil is in the Details: Finding Creativity in the Monotony of UX Design Standards," Peer-Reviewed
           Paper Presentation, Motion Design Educators Summit, Wellington, New Zealand,
           May 31–June 1, 2019
        "Designer as Gatekeeper: Critical Approaches to Designing Interfaces," Peer-Reviewed Presentation,
           Design Educators Symposium, AIGA Design Conference, Pasadena, CA, April 4–6, 2019

2017   "*The 45th City*: Visualizing and Experiencing Fake News," Peer-Reviewed Presentation, Design Incubation
           Colloquium 4.1, San Jose, CA, September 30, 2017
        "Deep—And Disruptive—Investigations in Familiar Media Experiences," Peer-Reviewed Paper
           Presentation, Motion Design Educators Summit, Columbus, OH, June 7–9, 2017

2016   "Disruptive Apps: The Awesome Power of the Middle Man," Peer-Reviewed Paper Presentation,
           AIGA Design Educators Conference: *Frontier*, Bozeman, MT, October 7–9, 2016

2015   "Learning to 'Design' in the Thick Interface," Peer-Reviewed Paper Presentation,
           AIGA Design Educators Conference: *Spaces of Learning*, Toronto, Canada, April 16–18, 2015

Public Lecture, Visiting Artist, Critic (National)

2022   Parsons School of Design, New York, NY, October 28, 2022, Lecture
        Rhode Island School of Design, Providence, RI, September 21, 2022, Roundtable

2021   "In Conversation: Jonathan Hanahan & Holly Veselka," TXST Galleries, San Marcos, TX, October 26, 2021
        Texas State University, San Marcos, TX, *October 12, 2021,* Lecture
        Harvard University, Boston, MA, *May 10, 2021,* Visiting Critic, *Nano Micro Macro: Adaptive Material*
           Laboratory (with SEAS)

2019   University of San Francisco, San Francisco, CA, October 16, 2019, Lecture
        San Jose State University, San Jose, CA, October 11, 2019, Lecture
        CalArts, Pasadena, CA, April 8, 2019, Lecture

2018   Rhode Island School of Design, Providence, RI, October 16, 2018, Lecture
        Boston University College of Fine Arts, Boston, MA, October 16, 2018, Lecture and Critique
        Rochester Institute of Technology, Rochester, NY, February 20, 2018, Lecture

2017   California College of the Arts, San Francisco, CA, December 4, 2017, Lecture
        Herron School of Art and Design, Indiana University, Indianapolis, IN, February 6, 2017, Lecture
        Rochester Institute of Technology, Rochester, NY, April 14, 2017, Lecture
        University of Texas at Austin, Austin, TX, April 11, 2016, Lecture

2015   Marietta College School of Art, Marietta, OH, March 20, 2015, Lecture

Public Lecture, Visiting Artist, Critic (Local/Regional)

2024   Digital Intelligence & Innovation Accelerator, 'Designing Digital Transformation,' St. Louis, MO,
           September 2024, Invited Presentation

2023   Institute of Public Health, St. Louis, MO, Designing for Dissemination, Implementation and Sustainability:
           How to Maximize Impact, October 2023, Lecture
        Washington University Network for Dissemination and Implementation Research (WUNDIR), St. Louis,
           MO, April 2023, Invited Presentation

2020   Diversity and Inclusion Workshop, Sam Fox School of Design & Visual Arts, St. Louis, MO,

January 3, 2020, Invited Presentation

2019   Sam Fox School National Council Meeting, Sam Fox School of Design & Visual Arts, St. Louis, MO, November 22, 2019, Invited Presentation

MFA BBL Lecture Series, Sam Fox School of Design & Visual Arts, St. Louis, MO, April 19, 2019, Lecture

College of Architecture, Sam Fox School of Design & Visual Arts, St. Louis, MO, March 8, 2019, Lecture

2018   Venture Cafe at Cortex Innovation District, St. Louis, MO, April 5, 2018, Lecture

Sam Fox School of Design & Visual Arts, St. Louis, MO, March 27, 2018, Invited Faculty Research Lecture

2016   Kemper Art Museum, St. Louis, MO, February 5, 2016, "The Real and the Virtual/The Physical and the Digital," Gallery Talk with Associate Curator Meredith Malone, *Contemporary Conversations* Series

Design for America, St. Louis, MO, November 20, 2016, Panelist

2015   Sam Fox School of Design & Visual Arts, St. Louis, MO, October 6, 2015, Invited Faculty Research Lecture

College of Arts & Sciences, Washington University in St. Louis, St. Louis, MO, September 21, 2015, Lecture

Workshops

2022   "Machine Learning with RunwayML," Fox Fridays, Washington University in St. Louis, St. Louis, MO, September 30, 2022

2022   "Procedural Design with Machine Learning," MFA Cdes Residency, Texas State University, San Marcos, TX, May 7, 2022

2020   "Unity: Introduction for Game Development, VR, AR," Fox Fridays, Washington University in St. Louis, St. Louis, MO, February 14, 2020

"Augmented and Virtual Reality with A-Frame," Fox Fridays, Washington University in St. Louis, St. Louis, MO, February 14, 2020

2019   "HTML/CSS: Basic Coding for the Web," Fox Fridays, Washington University in St. Louis, St. Louis, MO, September 27, 2019

"3D Scanning and Printing: Miniature Busts," Fox Fridays, Washington University in St. Louis, St. Louis, MO, November 8, 2019

"*Nesting Dolls*," CalArts, Valencia, CA, April 8, 2019

2018   "Nested Typeface," PUSH 2018 Visiting Artist Workshop, Rochester Institute of Technology, Rochester, NY, February 20–23, 2018

2017   "*Nesting Dolls*," California College of the Arts, San Francisco, CA

"Browser Collage," Rochester Institute of Technology, Rochester, NY, April 14, 2017

"Browser Collage," Herron School of Art And Design, Indiana University, Indianapolis, IN, February 6, 2017

2016   "Designing Tools: Bookmarklets and Extensions," Carnegie Mellon University, Pittsburgh, PA, March 2, 2016

"Designing Tools: Bookmarklets and Extensions," University of Texas at Austin, Austin, TX, April 11, 2016

2015   "Browser Collage," Marietta College, Marietta, OH, March 20, 2015

Curricular Initiatives

2022–24 Chair, MDes Curriculum Development Committee

2020–   Co-Director, Fox Fridays

Three Years of Funding (2020–23) for Fox Fridays by the Brabson Library and Educational Foundation

Five Years of Funding (2024–29) by Donor

2019   Co-Founder/Co-Chair of Fox Fridays with Heather Woofter
Co-Chair/Advisor, Minor in Human-Computer Interaction with Heather Corcoran and Caitlin Kelleher (CS)
New Course: Sculpting Realities

2018   New Course: Non-Linear Narrative

2017   New Course: Relational, Conditional, and Process-Oriented Design

2017   New Course: Alternative Applications, California College of the Arts, San Francisco, CA

2016   New Course: Capstone 1: Form and Interaction (Microinteractions)
Chair, Interaction Design Curriculum Subcommittee

2014   New Course: Capstone 1: Form and Interaction

Student Awards & Recognition

2021   GDSA, Responsible Designer to Watch, Jingqi Fan, November 1, 2021

2020   Communication Arts, 2021 Interactive Shortlist, The New York School, Lauren Fox, November 13, 2020
Communication Arts, 2021 Interactive Shortlist, Noo Yawk New York, Gillian Fink, November 13, 2020
Communication Arts, 2021 Interactive Shortlist, 2°C EARTH, Jingqi Fan, November 13, 2020
CSS Design Awards. Site of the Month, 2°C EARTH, Jingqi Fan, November 12, 2020
awwwards. Site of the Day, 2°C EARTH, Jingqi Fan, September 23, 2020
FWA Site of the Day, 2°C EARTH, Jingqi Fan, September 18, 2020
Site Inspire Feature, 2°C EARTH, Jingqi Fan, September, 2020
Hoverstat.es Feature, Long Story Short, Gillian Fink
Its Nice That, Forever the student, Natalia Oledzka's practice is a masterclass in subtlety, Natalia Oledzka,
        May 1, 2020

2019   Communication Arts 2020 Interactive Annual, Daily Loanwords, Seulgee Lee

Teaching Experience

**2020–   Associate Professor, Washington University in St. Louis, Sam Fox School of Design & Visual Arts,
        St. Louis, MO**

2023   Spring: Senior Design Capstone II: Interaction
Spring: Advanced Interaction

2022   Fall: Conditional Design
Spring: Senior Design Capstone II: Interaction
Spring: Advanced Interaction

2021   Fall: Senior Design Capstone I: Form and Interaction
Fall: Conditional Design
Spring: Senior Design Capstone II: Interaction
Spring: Conditional Design

2020   Fall: Senior Design Capstone I: Form and Interaction
Fall: Sculpting Realities
Spring: Relational, Conditional, and Process-Oriented Design
Spring: Senior Design Capstone II: Interaction

**2014–20 Assistant Professor, Washington University in St. Louis, Sam Fox School of Design & Visual Arts,
        St. Louis, MO**

2019   Fall: Senior Design Capstone I: Form and Interaction
Fall: Sculpting Realities
Spring: Relational, Conditional, and Process-Oriented Design

Spring: Senior Design Capstone II: Interaction

2018   Spring: Practices in Architecture + Art + Design, with John Early
        Spring: Senior Design Capstone II: Interaction
        Fall: Capstone 1: Form and Interaction
        Fall: Word & Image 2, with Penina Laker and Shreyas Krishnan
        Spring: Interaction: Non-Linear Narrative

2017   Spring: Practices in Architecture + Art + Design, with John Early
        Spring: Typography 1, with Chrissi Cowhey, Ben Kiel, and Kirsten O'Loughlin
        Spring: Relational, Conditional, and Process-Oriented Design

2016   Spring: Practices in Architecture + Art + Design: Territories, with Buzz Spector
        Fall: Capstone: Form and Interaction
        Fall: Word & Image 2, with Amy Auman, Douglas Dowd, and Vidya Najarahan

2015   Fall: Capstone: Form and Interaction
        Fall: Word & Image 2, with Amy Auman and John Hendrix

2015   Spring: Capstone: Narrative Design
        Spring: Typography 1, with Ben Franklin and Ben Kiel
        Spring: Practices in Architecture + Art + Design: Territories, with Buzz Spector

2014   Fall: Capstone: Form and Interaction

2017   Designer in Residence, California College of the Arts, San Francisco, CA
        Fall: Alternative Applications
        Fall: Interaction 2

2013–14 Instructor & Teaching Assistant, Rhode Island School of Design, Providence, RI

2014   Winter: Experience Design, aka What is the Internet?

2013   Fall: Making Meaning, Teaching Assistant
        Spring: Typography II, Teaching Assistant
        Winter: Introduction to Graphic Design

2008–12 Associate Faculty Level 2, Boston Architectural College, Boston, MA

2009–12 B2 Tectonics Studio

2008–09 B1 Foundation Studio

Professional Experience

2014–   Hanahan Works

Self-Initiated Projects: "Thick Interfaces"

2019–22 *Edgelands: The Next American Landscape,* St. Louis, MO

2017   *Nesting Dolls II*, St. Louis, MO/San Francisco, CA

2016   *The 45th City*, St. Louis, MO
        Nesting Dolls I, St. Louis, MO

2015   *External Memory Devices*, St. Louis, MO

Artist Collaborations

2017   *Charting the American Bottom*, Collaboration with artist Jesse Vogler, St. Louis, MO

2016   *The City & The City Online*, Collaboration with artist Mariam Ghani, St. Louis, MO

2015   *The Memory Market*, Collaboration with artist John Early, Florence, Italy

Client Work

2022   The St. Louis Cycling Alliance, IdentityUniform, and Website Design, St. Louis, MO

	The Hub Bicycle Company, Identity andUniform Design, St. Louis, MO
2021	The St. Louis Cycling Alliance, Identity, Kit, and Website Design, St. Louis, MO
2019	Open Studios 2019 Website, Contemporary Art Museum St. Louis, St. Louis, MO
2018	The Hub Bicycle Company Website, St. Louis, MO
	Open Studios 2018 Website, Contemporary Art Museum St. Louis, St. Louis, MO
2017	*Wet Grass*, Artist Book Design, Pulitzer Arts Foundation, St. Louis, MO
	Open Studios 2017 Website, Contemporary Art Museum St. Louis, Website, St. Louis, MO
	Mesh, Magazine, Contemporary Art Museum St. Louis, St. Louis, MO
2016	*Frontier* Website, AIGA Design Educators Conference, Bozeman, MT
	Summer Shows, Identity and Catalog Design, Pulitzer Arts Foundation, St. Louis, MO
	Ellipsis, Identity and Catalog Design, Pulitzer Arts Foundation, St. Louis, MO
2015	*The Divided City*, Identity and Website Design, WUSTL Center for Humanities, St. Louis, MO
	Lebanese Home Cooking, Book Design, Quarto Publishers, Beverly, MA

2010–14 Freelance Design
<u>Selected Clients</u>

Rhode Island School of Design, RISD Museum, Local Projects, Scientific Exercise, Rockport Publishers, Studio27 Architects, Boston Book Fair, Lee Silsby Pharmacy, Pinkcomma Gallery, Boston Society of Architects, Colleges of the Fenway, Wentworth Institute of Technology, deCordova Sculpture Park and Museum, WUHO Gallery, Swissnex Boston

2010–12 Designer, OverUnder, Boston, MA

Let's Talk About Bikes, Exhibition and Curation, BSA Space, Boston, MA
INFORM, Exhibition and Curation, BSA Space, Boston MA
Explore COF, Colleges of the Fenway, Website Design, Boston, MA
Wentworth Institute of Technology, Admissions Collateral and Identity, Boston, MA
deCordova Sculpture Park and Museum, Motion Graphics and Branding, Lincoln, MA
Projections: LA, Exhibition and Curation, WUHO Gallery, Los Angeles, CA
Projections: BOS, Pinkcomma Gallery, Exhibition and Curation, Boston, MA
Sowwah Island Vision, Book Design, Abu Dhabi, UAE
Town Center Design Guidelines, Abu Dhabi, UAE

2009–10 Editorial Researcher, *Volume* Magazine, Amsterdam, Netherlands

Volume 25, *Getting There Being There*, October 2010
Volume 23, *Al Manakh 2: Gulf Continued*, Special Issue, April 2010
Volume 22, *The Guide*, December 2009
Beyroutes, City Guide to Beirut, December 2009

<u>**Service**</u>
National & International/Professional
2024   Peer Reviewer for Design Incubation Colloquium 11.2: CAA 2025
2018–19 Peer Reviewer for MODE
2015–18 Mimetic Network, Board of Directors, 2015–2018
2016   Web Chair, *Frontier*: AIGA Design Educators Conference, 2016

University Committees & Service
2024   DI2 Summit Steering Committee

Digital Transformation Academic AI Working Group

2023– AI+Design Steering Committee

2023– WashU HCI Club Faculty Representative

2023 AI+Digital Health Steering Committee

2023 WUSTL No-Code Hackathon Judge

2020 Remake, Senior Editor of Visual Art

2019 WUSTL Maker Network Committee

2018 Campus-Wide Laptop Committee
CityStudioSTL Faculty Awards Committee

2015– Wash U AIGA Faculty Representative

2015–17 Divided City Advisory Committee

Sam Fox School Committees & Service

2023 Bharat Professor of AI and Emerging Technology Search Committee

2016– Fox Fridays Co-Founder/Co-Chair/Faculty Director

2022–24 MDes Curriculum Development (Chair)

2023 Bharat Professor of AI and Emerging Technology Search Committee
Assistant or Associate Professor in Interaction Design Search Committee

2022 Race and Ethnicity Cluster Hire Initiative: Assistant Professor of Design Search Committee (Chair)

2021 Race and Ethnicity Cluster Hire Initiative: Assistant Professor of Design Futures Search Committee (Chair)

2020 Sam Fox School Website Redesign Committee
IxD/Design Futures Strategic Plan Proposal, Co-Chair with Aggie Toppins

2019 Technical Staff Ad Hoc Committee

2018 Director of Art Search Committee
Awards for Distinction Selection Committee
Architecture Faculty Search Committee

2015–17 Exhibitions Committee

2016 Architecture Faculty Search Committee
Chair, Interaction Design Curriculum Subcommittee

2015 Communication Design Faculty Search Committee
Conway Proetz Scholarship Selection Jury

Department Committees & Service

2024 Visiting Artist Committee (Chair)
Assistant Professor of Interaction Design Search Committee (Chair)

2023 Curriculum Committee

2022 Curriculum Committee
Scholarship Committee

2021 Curriculum Committee
Visiting Artist Committee

2020 Curriculum Committee, Chair
Visiting Artist Committee
Race and Ethnicity Cluster Hire Initiative Position Proposal, Co-Chair with Aggie Toppins

2019 Curriculum Committee

2018 Visiting Artists Committee, Chair

2017 Scholarship Committee

	Visiting Artists Committee
2016	Visiting Artists Committee
	Curriculum Committee
2015	Curriculum Committee
	MFADI Committee
	Policy Committee
2014	Policy Committee

Other

2019	CDes Capstone Show Online Exhibition Site Development
	Attended VCU National Portfolio as Sam Fox Representative, Richmond, VA
	Invitation and Hosting Rob Giampietro for Freund Visiting Designers Lecture
	CDes Fall Roadshow Faculty Representative, San Francisco, CA
2018	Application, Invitation, and Hosting of Morehshin Allahyari as WUSTL Distinguished Visiting Scholar
2017	Invitation and Hosting Keetra Dean Dixon, Freund Visiting Designer Lecture
	CDes Studio Coordination
2016	Invitation and Hosting Dan Michaelson of Linked by Air, Freund Visiting Designer Lecture
	Organized *Neo-Navigation*, Student Exhibition of Interactive Work in Weitman Gallery, St. Louis, MO
	Invitation and Hosting Brian House, Technology at the Intersection Workshop Series
2014	College of Art Fall Portfolio Day
	AIGA Student Conference Portfolio Reviews
2014–	CDes Resume Design Workshop