

Squash Australia Facility Newsletter – June 2020

1. Squash Australia COVID-19 Webpage & Contingency Plans

Stay up to date with all of the latest information from Squash Australia with the current COVID-19 Pandemic via its COVID-19 page.

http://www.squash.org.au/w/covid19

State bodies are starting to release their re-opening contingency plans, so be on the lookout for those as well.

Additionally, attached is the current Squash Australia protection concept. Note, this document merely provides guidelines around minimising the spread of the virus, while engaging in squash, and that all state and federal government restrictions are still to be adhered to above all else.

1. COVID-19 Reboot

Please consider the following two documents in regard to the Australian Institute of Sports processes for rebooting sport in the COVID-19 environment.

AIS Framework of Rebooting Sport

Above is a 36-page document from the AIS that focuses on the resumption of community sport and individuals returning to sport.

It lists the breakdown of National principles for resumption and a detailed timeline of the COVID-19 outbreak in Australia

National Principles Resumption of Recreation Sport and Activities

Above is a 15-point easy-to-read document breaking down the National Principles Resumption of Recreation Sport and Activities in Australia.

1. Clearinghouse for Sport

Finally, the Clearinghouse for Sport (Clearinghouse) is the information and knowledge sharing platform for Australian sport.

Clearinghouse brings together Australia's leading sport and active recreation agencies—using **Sport Australia** as the principal information coordination point—to share news, evidence and insights about sport, human performance, and physical activity—all in one place.

Please see the link below to access more information and to become a member (note: this is free). https://www.clearinghouseforsport.gov.au/about

Stay safe and hopefully see you around the courts soon,

George Clinton

Community Facilities Coordinator















