

# **Beamery Implementation**

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Agenda

Your Beamery Resources

**Confirm Understanding of Requirements** 

Implementation Methodology and Project Team Review

Training, Testing, and Change Management

**Integrations Overview** 

**Next Steps** 

## Beamery Resources





Leads discussions on Beamery Product Roadmap and partnership growth opportunities



Responsible for planning and scheduling Beamery resources and working with Customer for overall Implementation planning and risk/issue management.

Integration Consultant

Product Support

Responsible for assisting the Customer with the review, setup and testing of their integration(s) ans SSO.



Resources dedicated to solving customer issues and requests.



Solution Delivery Consultant



Customer Success Manager configuration of the system

needed

Provides executive level

oversight and sign offs as

Primary Contact at Beamery once live. Responsible for assisting with queries, strategic support, renewal discussions.

Responsible for assisting the

Customer with discovery and



## Implementation Methodology & Project Team Review

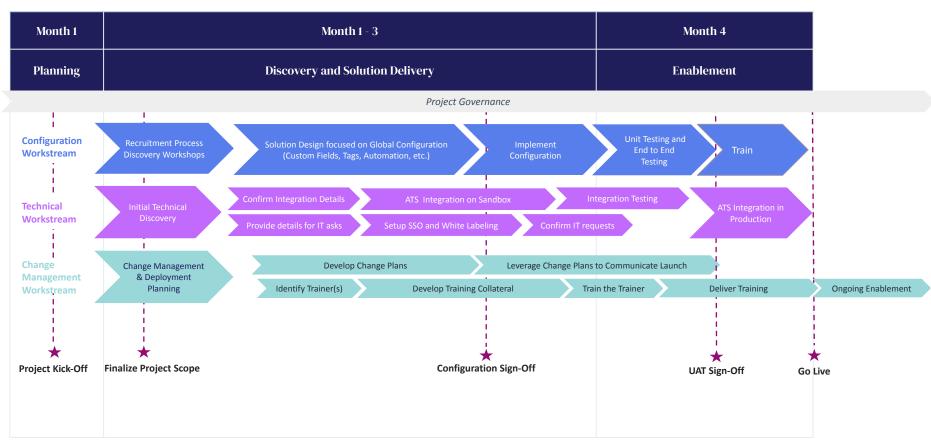
## Implementation: Methodology overview

Plan	Discover	Deliver	Enable	Accelerate	
Co-create roadmap for long term success	Mapping Beamery to your TA objectives to maximize business outcomes	Configuring Beamery and surrounding systemsHelping your team v smarter & more effe		-	
Kick Off Call	Discovery Workshops	System Configuration	User Acceptance Testing	Go-Live	
Project Roadmap		Technical Implementation	Train - the - Trainer	Share Early Wins/Success Outcomes	
Project Plan and Scheduling	Align on vision for the project	Data Migration	Migrate Production Data		
Change Management Success Outcomes	Finalize Project Plan	Begin Change Management	End User Training	Optimization Consulting based on User	
	Discuss Change	Prep and Execution	Best Practices	Performance and Support Trends	
Start Beamery Online Training Courses	Management Plan	Creative Review (Sitemap & Designs)	Change Management	Change Management	
	Review Configuration Workbook	Designs)			
1-2 weeks	2 -4 weeks	9-14 weeks	6-10 weeks	2-4 weeks	

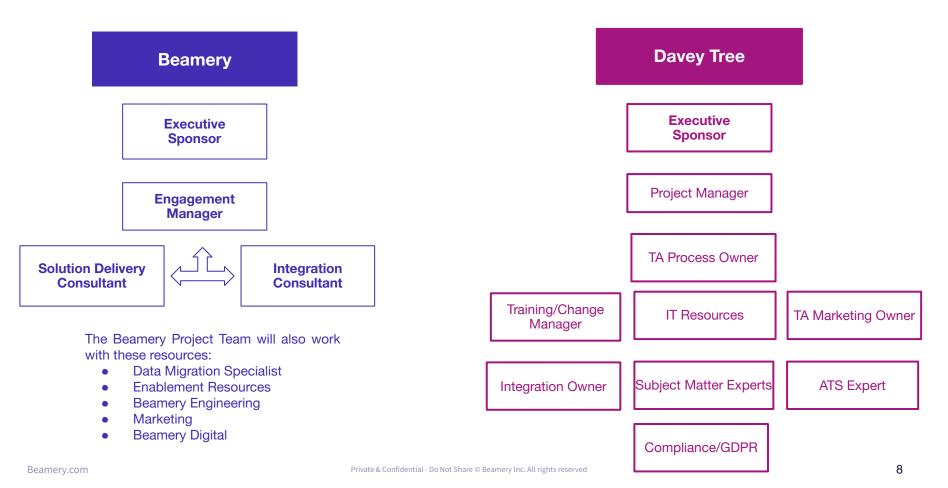
\*\* All times represented are estimates actual times may vary



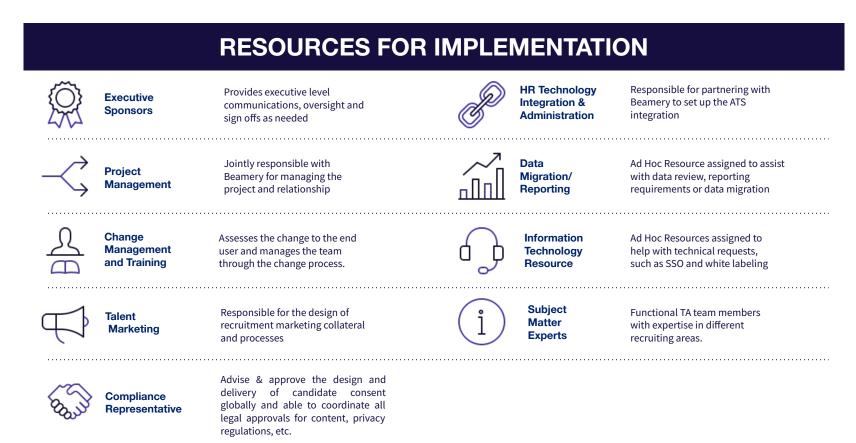
#### High Level Project Timeline (Mock-up Hypothetical)



## Implementation Team Structure



## Customer resources



## Customer Implementation Resources

Phases of Implementation	Plan	Discover	Deliver	Enable	Accelerate
Executive Sponsor	1-3 hr/wk	1-3 hr/wk	1-3 hr/wk	1-3 hr/wk	1-3 hr/wk
Project Manager/ Innovation Lead	1-3 hr/wk	1-3 hr/wk	5-7 hr/wk	3-5 hr/wk	1-3 hr/wk
HR Tech/System Administration	1-3 hr/wk	1-3 hr/wk	5-7 hr/wk	3-5 hr/wk	1-3 hr/wk
Training/Change Manager	1-3 hr/wk	1-3 hr/wk	3-5 hr/wk	10-15 hr/wk	1-3 hr/wk
TA Functional Rep	1-3 hr/wk	1-3 hr/wk	3-5 hr/wk	5-7 hr/wk	0-1 hr/wk
Talent Marketing Owner	1-3 hr/wk	1-3 hr/wk	3-5 hr/wk	0-1 hr/wk	0-1 hr/wk
	1-2 weeks	2 -4 weeks	9-14 weeks	6-10 weeks	2-4 weeks

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# **Training, Testing, and Change Management**

## E-learning Resources



#### Video Curriculum

Instructor-led video curriculum divided into topic-based chapters and evaluated with scenario-based assessments. Showing primarily in-app visuals, these videos can be consumed linearly or referenced individually.



#### Help Documentation

An comprehensive list of how-to's and best-practices recommendations. This searchable library is accessible within the app as well as through a separate portal, making it easy to link to your internal resources.



#### In-app Guidance

Step-by-step product walkthroughs accessible at first login and on-demand. This guidance is provided contextually, based on the page being viewed, helping users become familiar with essential workflows and functionality

## Testing and Sign-Off

- We recommend 3 Phases of Testing:
  - **Unit Testing:** Users test the software to make sure it can handle required tasks, according to specifications.
  - **Integration Testing:** Testing the integration of systems working together
  - **End-to-End Testing:** End users simulate real scenarios from start to finish
- Beamery has standard UAT scripts for all permission levels/user groups
- Beamery will support your team in the modification of UAT scripts for your use case, and your team will own this action item
- After Testing, Beamery will request your Sign-Off on the test results, to progress the project





## Train the Trainer

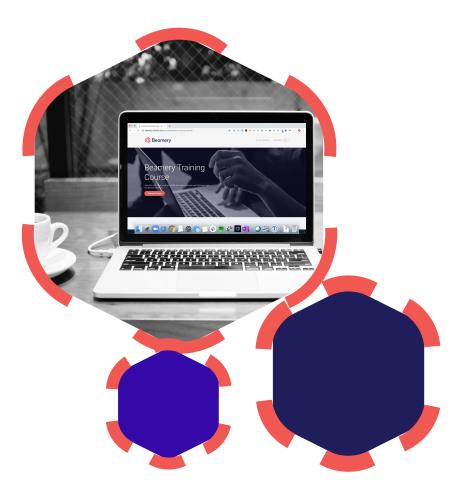
Beamery enables your team team to deliver end user training workshops

#### **Instructional Design Templates**

- Train the Trainer
- User Training Presentation Templates
- User Training Playbook

#### Workshop Content

- Provide Recommended Workshop content
- Beamery to Support your team's customizations to Workshop content based on your team's Workflows









Change Management Change Management is a critical piece of your team's collective success when using Beamery.

Beamery offers Change Management support as part of Standard Implementations

- Discovery Workshops focused on building a Change Management Plan
- Beamery Change Collateral
- Recommendations for Communication Cadence and Content

In addition to these resources...

- Who will lead Change Management for for your team?
- What resources does your company have available to support Change Management?



## **Lessons Learned**



## Successful Implementations Include:



#### **PROPER RESOURCING**

Availability of SME resources for discovery, technology access, change management and training.



#### COMMUNICATION

Clear and consistent communication between the two teams and internally.



#### **DEFINED DECISION PATH**

Identify who the decision makers are for each workstream and the overall project



#### **CHANGE MANAGEMENT**

Building an internal communication strategy and robust training for users.

